

# Visual categorisation of natural movies by rats

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## Introduction

- Visual categorization of complex, natural stimuli has been studied for some time in human and non-human primates.
- Recent interest in the rodent as a model for visual perception, leads to the question of how rodents would perform on a categorization task using natural stimuli.
- Rats were trained to discriminate target movies containing rats from distractor (non-rat) movies.
- Transfer to 15 novel, previously unseen target movies and their matched distractors was tested, followed by a series of control probes.

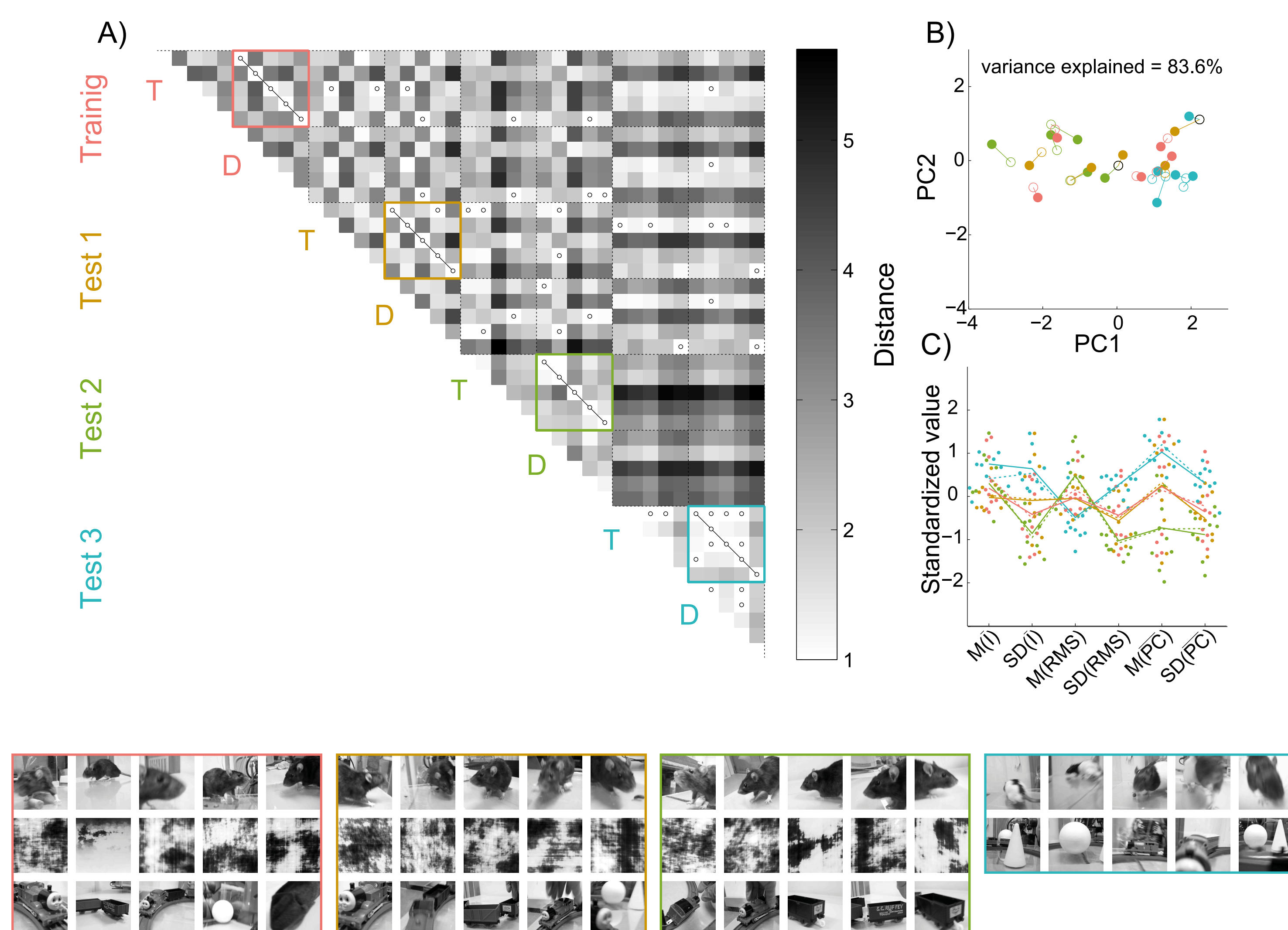
## Methods

### Setup and task

- 6 male FBNF1 rats.
- 2AFC task in a visual water maze.
- One subject was excluded as a result of extreme response bias.
- Performance on previously unseen test movies: 3 test sets with 5 novel pairs each.

### Stimuli

- Rat versus object, or rat versus scrambled.
- Rat and object stimulus pairs matched based on 6 pixel-based stimulus properties:
  - M and SD of pixel intensity
  - M and SD of RMS contrast
  - M and SD of change in pixel intensity
- The similarity matrix using the 6 pixel-based dimensions:



### Data analysis

- A within-subject logistic-binomial model:

$$y_{ij} \sim B(n_{ij}, p_{ij})$$

$$p_{ij} = \text{logit}^{-1}(\mu + \alpha_i SET_i + \beta_j RAT_j + \gamma_{ij}(RAT \times SET)_{ij} + \varepsilon_{ij})$$

$$\beta_j \sim N(0, \sigma_\beta^2)$$

$$\gamma_{ij} \sim N(0, \sigma_\gamma^2)$$

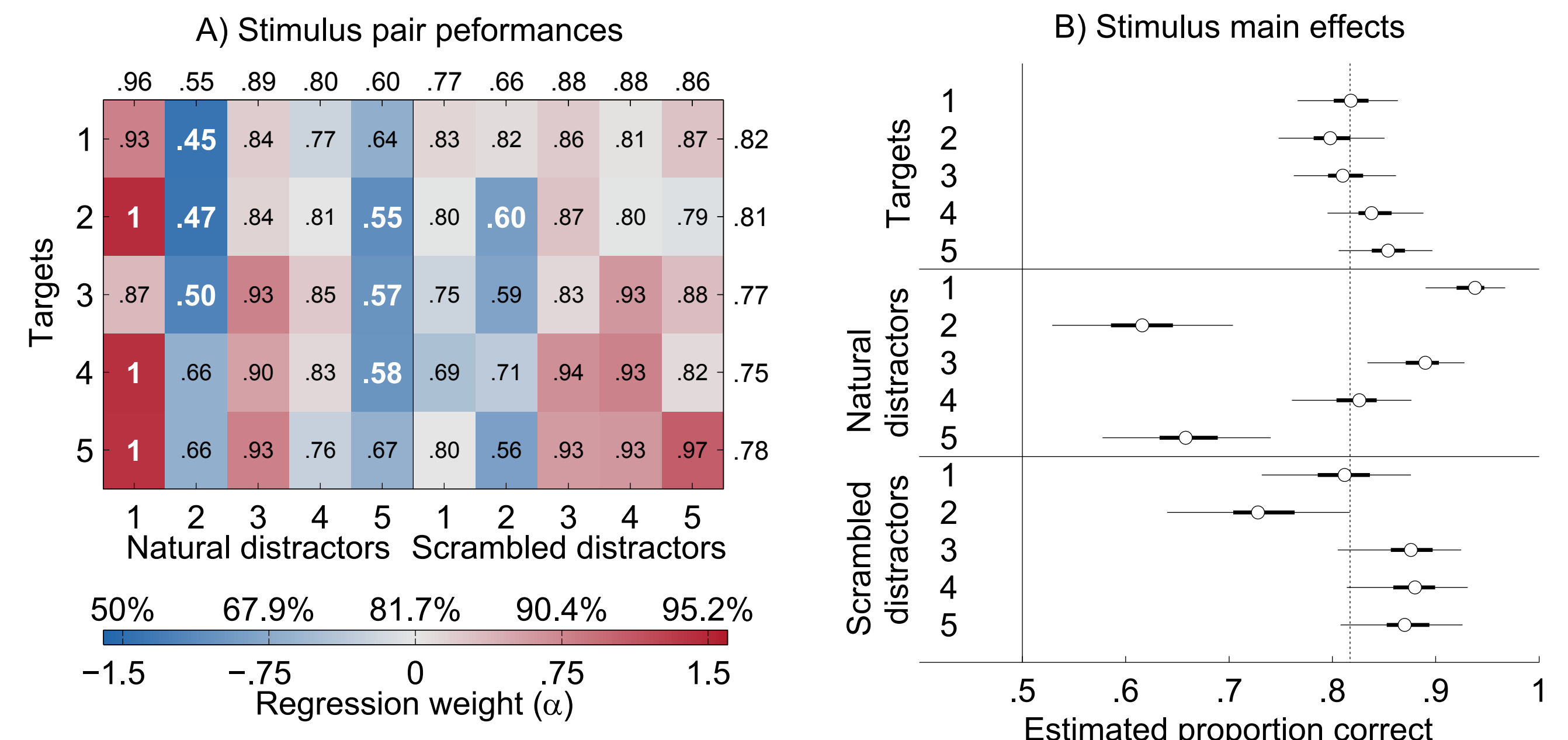
$$\varepsilon_{ij} \sim N(0, \sigma_\varepsilon^2)$$

- Estimate posterior distribution in JAGS based on non-informative prior distributions.

## Results

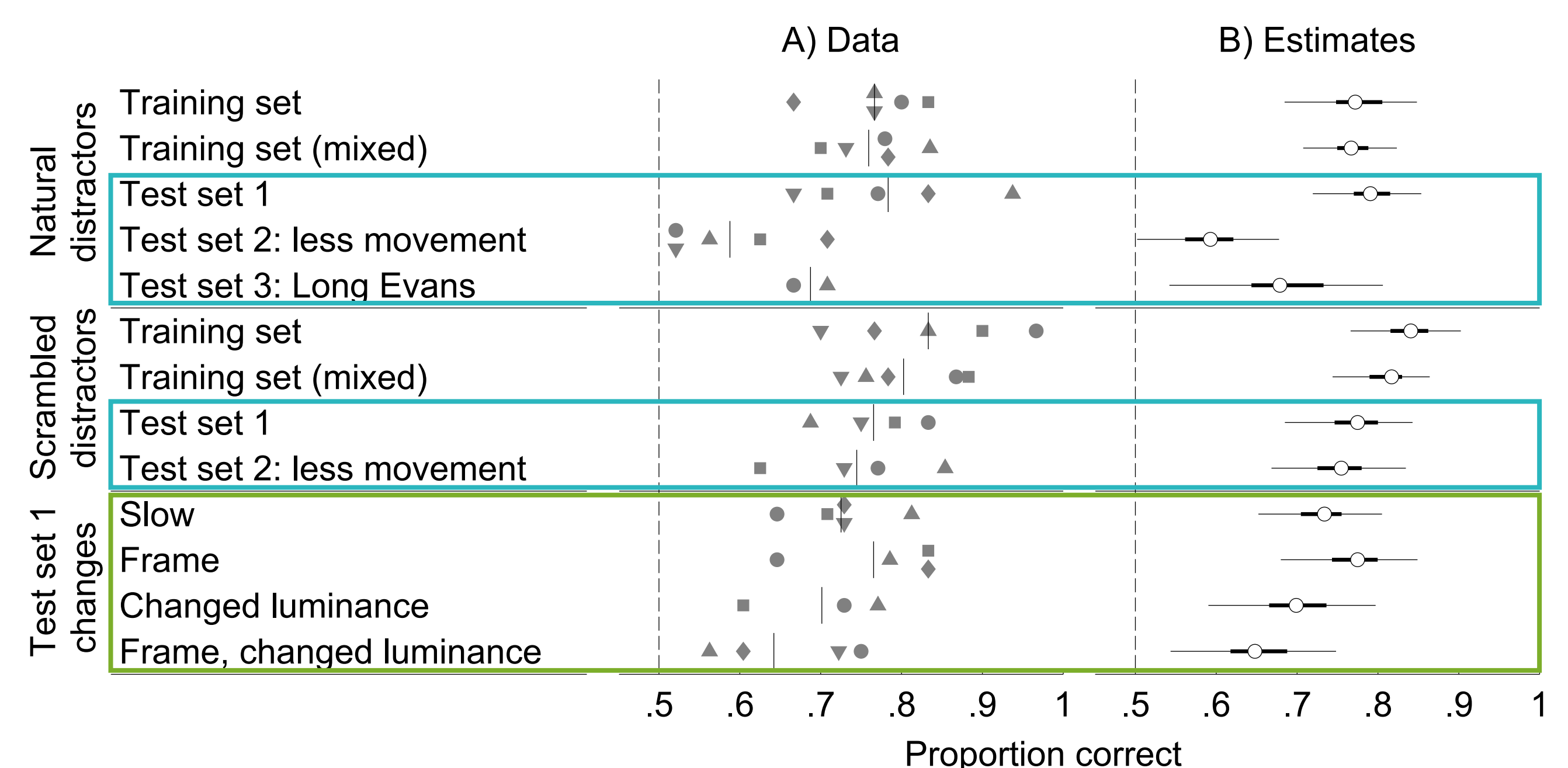
### Training stimuli

- Training generalizes to other target-distractor combinations.
- The columnar pattern in the heat map indicates performance is mostly modulated by distractors.



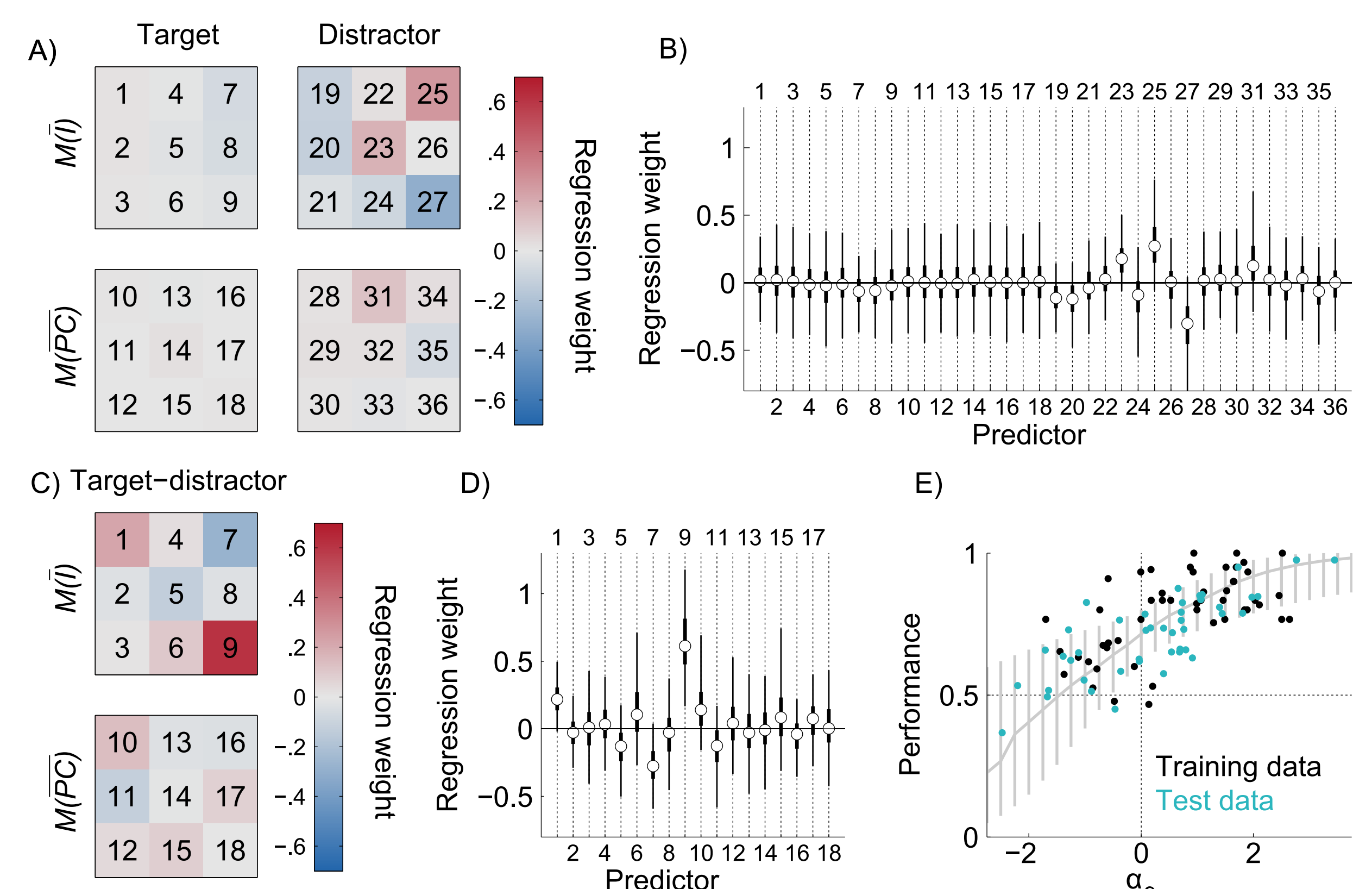
### Generalization to new stimuli

- Successful generalization (**blue**) to:
  - a typical test set (Test set 1)
  - more stationary rats/objects (Test set 2)
  - differently colored rats (Test set 3)
- Control probes (**green**) proved that **motion was not a critical factor** (Slow & Frame). A possible confound of a difference in average luminance in the lower part of the screen was also ruled out (Changed luminance).



### Local luminance strategies

- Fit model to the data for the training stimuli using local luminance (changes) as predictors (panel A and B).
- Attempt the same for target - distractor difference (panel C and D).
- Intercept is still 71.5% correct (95% HDI [61.4 80.0]) for the intercept, i.e. when there is no information in the difference template (panel E).



## Conclusions

- Rats are capable of **acquiring a decision rule** by abstracting common features from natural movies **in order to generalize** categorization to new stimuli.
- They **did not use single low-level features**, such as motion energy or (local) luminance.